



Digital Gaming and Simulation Course Syllabus

Internship -Animation, Interactive Tech., Video Graph/Spec. Effects **GAME 2386**

Semester with Course Reference Number (CRN)	Fall 2015 CRN: 77093
Instructor contact information (phone number and email address)	Name: Dr. Reni Abraham Telephone: (713) 718 – 2067 Email: reni.abraham@hccs.edu (prefer all email communication done through Eagle Online 2 email service, QuickMail)
Office Location and Hours	West Loop (5601 West Loop South, Houston, TX 77081), Room C256 Office hours by appointment. Tuesday and Thursday: Room C125, 11:30am – 12noon; Room C121, 5:30pm-6:00pm
Course Location/Times	West Loop Campus, Room C125 Th 2:00PM –3:00PM
Course Semester Credit Hours (SCH) (lecture, lab) If applicable	Credit Hours 3 Lecture Hours 1 Laboratory Hours 0 External Experience 240 hrs.
Total Course Contact Hours	16
Course Length (number of weeks)	16 weeks
Type of Instruction	16 hours, in person 240 hours, external work experience
Course Description:	A work-based learning experience that enables the student to apply specialized occupational theory, skills and concepts. A learning plan is developed by the college and the employer.
Course Prerequisite(s)	Departmental Approval
Academic Discipline/CTE Program Learning Outcomes	<ul style="list-style-type: none"> • Define and identify terminologies used in the gaming and simulation industry. • Demonstrate the use of appropriate tools to develop the assets. • Create documentation for game or simulation. • Develop assets for game or simulation.

Course Student Learning Outcomes (SLO)

1. Apply the theory, concepts, and skills involving specialized materials, tools, equipment, procedures, regulations, laws, and interactions within and among political, economic, environmental, social, and legal systems associated with the occupation and the business/industry.
2. Demonstrate legal and ethical behavior, safety practices, interpersonal and teamwork skills, and appropriate written and verbal communication skills using the terminology of the occupation and the business/industry.

Learning Objectives

1. To apply the theories, concepts, and skills involving specialized materials, tools, equipment, procedures, regulations, laws, and interactions within and among political, economic, environmental, social, and legal systems associated with the occupation and the business/industry.
2. To demonstrate legal and ethical behavior, safety practices, interpersonal and teamwork skills, and appropriate written and verbal communication skills using the terminology of the occupation and the business/industry.

Instructional Methods

Discussion and presentation

Student Assignments

- Complete all the required paperwork for the internship
- Weekly journals
- Discussions on Blackboard
- Evaluations
- Report and Presentation

Student Assessment(s)

- Following guidelines and specifications
- Professionalism
- Work Experience
- Evaluations

Instructor's Requirements

Journal Requirements:

- Student is expected to keep a daily work journal in **MS Excel** using the “journal template” posted in Blackboard by the instructor. Make sure the journal entries are **typed**.
- Weekly journals must be completed, printed, and signed by the supervisor; and grade marked. **If the grade is not marked then the journal will be worth 50%. Journals will NOT be accepted without the supervisor’s signature.**
- Signed and graded weekly journals are to be **uploaded to Eagle Online** by **Tuesday, 11:55pm** of the following week.
- Student is expected to write a **Work Experience Report**. The report should elaborate on the student’s work experience during the entire internship period.
- Be professional in your writing and use grammatically correct sentences, with no spelling errors.

Report Requirements:

- Title(cover) page includes...title of the report, student name, course name & number, and semester
- At least two full pages of content excluding the title page
- Double spaced
- One inch margin on the top, bottom and right, a 1¼” margin on the left
- Bottom left footer with the reports name, a bottom right footer with the page number; **no footer on the (title) cover page**
- Use MS Word to complete the report. Do not forget to grammar and spell check

Presentation Requirements:

- Student will make a brief presentation of their internship using PowerPoint
- Include the following in your presentation: the project responsible for, what was accomplished, and what was learned

Program/Discipline Requirements: If applicable

- Students are expected to be on time for class.
- If a student is absent for any reason, it is the student’s responsibility to find out what was covered in class.
- Students will be expected to develop programs where some will be games and simulations. A lot of self-motivation and enthusiasm is needed to complete the work.
- Students are not expected to buy their own software. The open lab has all the software needed for the students to complete the work. It is the responsibility of the students to use class time wisely and if work is not completed they are expected to go to open lab and complete the work.
- TURN OFF cell phones or place phones on vibrate, away from the desk.
- **NO surfing the web unless for class work.**
- **At NO time should a student be playing games (PC or portable device) during class time.**
- Students will be expected to turn in all work with profession quality.
- Students will be expected to be self-motivated and enthusiastic about the work to be completed.
- Students will be expected to be encouraging and professional at all times.
- If there is a presentation requirement, students will be expected to be in professional attire for all presentations.
- Students are expected to respect constructive comments from peers.

HCC Grading Scale

A = 100- 90	4 points per semester hour
B = 89 - 80:	3 points per semester hour
C = 79 - 70:	2 points per semester hour
D = 69 - 60:	1 point per semester hour
59 and below = F	0 points per semester hour
IP (In Progress)	0 points per semester hour
W(Withdrawn)	0 points per semester hour

I (Incomplete) 0 points per semester hour

AUD (Audit) 0 points per semester hour

IP (In Progress) is given only in certain developmental courses. The student must re-enroll to receive credit. COM (Completed) is given in non-credit and continuing education courses.

FINAL GRADE OF FX: Students who stop attending class and do not withdraw themselves prior to the withdrawal deadline may either be dropped by their professor for excessive absences or be assigned the final grade of "FX" at the end of the semester. Students who stop attending classes will receive a grade of "FX", compared to an earned grade of "F" which is due to poor performance. Logging into a DE course without active participation is seen as non-attending. Please note that HCC will not disperse financial aid funding for students who have never attended class.

Students who receive financial aid but fail to attend class will be reported to the Department of Education and may have to pay back their aid. A grade of "FX" is treated exactly the same as a grade of "F" in terms of GPA, probation, suspension, and satisfactory academic progress.

To compute grade point average (GPA), divide the total grade points by the total number of semester hours attempted. The grades "IP," "COM" and "I" do not affect GPA.

Instructor Grading Criteria

Percent	Item
60%	Weekly Journals
5%	Direction to job location from West Loop Contact information
10%	Discussions
5%	Student Site Evaluation
5%	Supervisors' Evaluation
10%	Work Experience Report
5%	Work Experience Presentation
100%	Total

Instructional Materials

N/A

HCC Policy Statement:

Access Student Services Policies on their Web site:

<http://hccs.edu/student-rights>

Distance Education and/or Continuing Education Policies

Access DE Policies on their Web site:

http://de.hccs.edu/Distance_Ed/DE_Home/faculty_resources/PDFs/DE_Syllabus.pdf

Fall 2015 Calendar

AUGUST 2015

Date	Time	Event	Location
<input checked="" type="checkbox"/> 8/24/2015		Fall 2015 Reg 16 WK: Classes Begin	

SEPTEMBER 2015

Date	Time	Event	Location
<input checked="" type="checkbox"/> 9/7/2015		Fall 2015 Reg 16 WK: Offices Closed- Labor Day Holiday	
<input type="checkbox"/> 9/8/2015		Fall 2015 Reg 16 WK: Official Day of Record	
<input type="checkbox"/> 9/9/2015		Fall 2015 Reg 16 WK: Last Day for 70% refund	
<input type="checkbox"/> 9/15/2015		Fall 2015 Reg 16 WK: Last Day for 25% refund	

OCTOBER 2015

Date	Time	Event	Location
<input type="checkbox"/> 10/15/2015		Fall 2015 Reg 16 WK: Priority Deadline for Fall Completion of Degrees or Certificates	
<input type="checkbox"/> 10/30/2015		Fall 2015 Reg 16 WK: Last Day to withdraw	

NOVEMBER 2015

Date	Time	Event	Location
<input checked="" type="checkbox"/> 11/25/2015		Fall 2015 Reg 16 WK: No Night Classes before Thanksgiving	
<input checked="" type="checkbox"/> 11/26/2015	4 Days	Fall 2015 Reg 16 WK: Thanksgiving Holiday	

DECEMBER 2015

Date	Time	Event	Location
<input checked="" type="checkbox"/> 12/6/2015		Fall 2015 Reg 16 WK: Instruction Ends	
<input type="checkbox"/> 12/7/2015	7 Days	Fall 2015 Reg 16 WK: Final Examinations	
<input type="checkbox"/> 12/13/2015		Fall 2015 Reg 16 WK: Semester Ends	
<input type="checkbox"/> 12/14/2015		Fall 2015 Reg 16 WK: Grades Due by- 12:00 Noon	
<input type="checkbox"/> 12/18/2015		Fall 2015 Reg 16 WK: Grades Available to Students	
<input checked="" type="checkbox"/> 12/21/2015	14 Days	Fall 2015 Reg 16 WK: Holiday Break	

HCC 16-week Calendar

**Tentative
Schedule:**

Week	Dates	Meeting/Topic
1	Aug. 27	Introduction/Overview
2	Sep. 3	<ul style="list-style-type: none"> • Upload: Direction to job location from West Loop (5601 West Loop South, Houston, Texas 77081) • Upload: Completed Contact information sheet
3	Sep. 10	Work experience - Discussion Weekly Journal
4	Sep. 17	Work experience - Discussion Weekly Journal
5	Sep. 24	Work experience - Discussion Weekly Journal
6	Oct. 1	Work experience - Discussion Weekly Journal
7	Oct. 8	Work experience - Discussion Weekly Journal
8	Oct. 15	Work experience - Discussion Weekly Journal
9	Oct. 22	Work experience - Discussion Weekly Journal
10	Oct. 29	Work experience - Discussion Weekly Journal
11	Nov. 5	Work experience - Discussion Weekly Journal
12	Nov. 12	Work experience - Discussion Weekly Journal
13	Nov. 19	Supervisor's Evaluation Site Evaluation Weekly Journal
14	Nov. 26	Thanksgiving Holiday – NO Class
15	Dec. 3	Weekly Report Gaming Mini Showcase: 6:00pm – 8:00pm Presentation: Attendance is MANDATORY
16		<p>Thursday, December 10, 2015</p> <p>2:00pm – 3:00pm</p> <ul style="list-style-type: none"> • Weekly Journal • Work Experience Report • Work Experience Presentation (Business casual attire)

**Other
Students
Informatio**

Department website: <http://www.hccs.edu/programs/programs-a-z/digital-gaming--simulation/>

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